

RAC Fun First Floor Hockey League

Facilities

This League is governed by the Town of Drumheller Recreation, Arts & Culture and uses its facilities. Please respect the facilities so we can continue using them. If respect is not shown, access to the facilities will be lost.

- No Outdoor Shoes in any fieldhouse facility.
- Leave the fieldhouse the way you found it. Throw away your garbage in designated areas.
- Players should arrive at the fieldhouse no more than 10 minutes before the scheduled start time.

If you do not adhere to the rules, then you will be subjected to the Town of Drumheller's Fun First Sports League disciplinary process .

Equipment

- The league will provide nets, and floor hockey balls.
- Players will be responsible for their own apparel – Jerseys, etc.
- Players must use their own floor hockey or plastic sticks. In the event you do not have a stick for a game, the league will provide you with one for that game (limited supplies).
- **NO aluminum, or wooden sticks.**

Players/Roster

- 4 players plus 1 goaltender on the floor at one time.
- Teams must register 9 players to avoid defaults (maximum of 10). Teams are also encouraged to have subs and alternates to avoid defaulting.
- All genders are welcome to register.
- Minimum 4 players plus goaltender present to play.
- Teams can add to their roster at any point. All Players must register.
- Teams must always have a goaltender on the floor. A team cannot pull their goaltender to add an extra player.
- In the event an external substitute joins your roster for a single game, a “drop-in” fee will be required. All players must register.

Spectators

- We encourage all individuals with an interest in spectating to be present. (Limited seating).
- Respect is mandatory, if spectators do not respect our players OR facilities, access will be lost.

Jerseys/Team Names

- The league does not provide jerseys, etc. Teams are responsible for bringing both a light and dark colored shirt to each game, OR their corresponding team jersey. Each Team Leader can decide prior to the game which team will wear each color, OR their designated team jersey (if applicable).
- If any player does not have a shirt color that matches their team, the opposing Team Leader can request that they don't play.
- All team jersey designs must be approved by the Manager of Recreation Arts & Culture.
- All team names must be approved by the Manager of Recreation Arts & Culture.

Defaults

- A minimum of 3 players needs to be present at the start of the game to avoid a default.
- If the minimum requirement is not met, the team that is short players will lose the game by default 10-0.
- If both Team Leader's agree, the minimum requirement rule can be waived, and the game will count towards the standings. This must be decided upon before the start of the game and teams cannot change their minds once the game has started.

Officiating

- All games are self-officiated.
- Teams and players are responsible for their own infractions.
- Teams cannot call the other team's infractions as it is not their responsibility. If teams do not call their own infractions, within the "game report" such behavior shall be reported by their opponents. Situation dependent, this could affect future status in ALL Town of Drumheller recreation sports leagues.
- Any intentional infractions (i.e. tripping, roughing, etc.) will result in the player being asked to sit out the rest of the game. If a player is asked to sit out twice in a season they are done for the year.
- Any infraction where the intent is to hurt another player will result in ejection from the league, possible ban from all Town of Drumheller RAC Sports Leagues, and lost access to our facilities.
- If a player takes more than 5 infractions in a game, they will be out for the rest of the night.

Game Play

- Games consist of three 15-minute periods with a 2-minute intermission between and a 5-minute warm up.
- Teams should arrive at the fieldhouse 5 minutes before the scheduled game time
- Games must start and end on time.
- Ties in the regular season will remain a tie.
- Teams switch ends after each period.
- Game play will start with a faceoff at center and will resume the same way after every goal.

- When a goalie makes a save or covers the puck, their team gets control of the puck from the side of their net. The other team must cross back over to their side at half of the playing field and give them 7 seconds to resume play.
- There are NO offsides except during face-offs.
- The entire fieldhouse is in play except the stage and bleachers. If the ball leaves the playing surface a face-off will start the play at the nearest point to where it went out of bounds.
- When the goalie has covered the ball, they can either play it with their stick or drop it behind or to the net side.
- Goalies cannot shoot the ball. They may only pass the ball or drop the ball to a teammate.
- The opposing team must give the player 5 seconds to put the ball in play.
- Goalies must stay in their designated crease area. Coming out of the crease to play the ball will result in an automatic penalty and the opposing team will have a “powerplay.”
- A goal cannot be scored by kicking/redirecting the ball or throwing the ball.
- At no time may a player cover or trap the ball with their foot.
- **Players must back off five feet of any player chasing the ball into the wall or in a corner.**
- At no time shall an offensive player or their stick enter the goalie crease. The only exception is when the ball is in the crease.
- NO Slap shots are permitted.

Penalties

- High sticking (2-minute penalty). You must ALWAYS keep your stick below your waist.
- Slashing (2-minute penalty).
- Hooking (2-minute penalty).
- Tripping (2-minute penalty).
- Goalies are not permitted to leave the crease (2-minute penalty).
- Reaching around a player when chasing them or hooking the stick (2-minute penalty).
- Reckless play (2-minute penalty).
- Aggressive play (2-minute penalty).
- Body contact (2-minute penalty).
- Too many players on the floor (2-minute penalty).
- Trapping ball with foot (2-minute penalty).
- Offensive player in the crease (2-minute penalty).
- Slap shots (5-minute penalty).

Playoffs

- All teams will get two playoff games regardless of where they finish in the standings or the score of their first playoff game.

- Playoff games that end in a tie will then have a shootout to determine the winner.

Shootout – Three shooters from each team. Teams will rotate shooters, and the team with the most goals wins.

If the game is still tied after the first three shooters, then it will go to a sudden death format. The first team to miss loses. For example, if team A shoots first and scores then team B must score, or they lose. If team A misses and team B scores, team B wins.

Substance Consumption

- The Town of Drumheller facilities do not allow any open alcohol.
- Any player or team found to be under the influence of alcohol, or other controlled substance, will be automatically ejected from the league without a refund.

Rescheduling

- Facility time is very limited. The League will not reschedule games for any reason.
- Should your team cancel or not show up for a scheduled game it will be a loss by default.

Sportsmanship

This is a Town of Drumheller regulated recreation league, we expect all players and teams to have a fun first attitude. To help enforce this style of play we ask all teams to submit a “game report” following each match.

Any issues throughout the game should be brought to the attention of your Team Leader. The Team Leader(s) and Recreation Manager can discuss a solution. No one other than the Team Leader should discuss these issues with the opposition.

Zero Tolerance Policy

The Town of Drumheller reserves the right to remove players immediately from any facility or league if they are involved with any of the following acts:

- Using racial, ethnic, homophobic, fatphobic, gendered, transphobic, sexist, sexual, disability or other slurs.
- Instigating or retaliating in an altercation.
- Intentionally pushing, shoving, or making physical contact.
- Displaying disrespectful or threatening behavior.
- Swearing at another person.

If a player is removed for any reason, they must vacate the facility immediately, including the parking lot.

Scores

- Team Leaders are responsible for reporting scores and submitting a game report following each match. Teams should confirm scores after each point.



- If scores are not reported by the end of the regular season they will not count towards the standings.

Minimum Registration Not Met

RAC Fun First League requires a minimum registration to run to offer each league. If the league is cancelled due to low enrolment, notice will be given at least 48 hours in advance, and you will either receive a full refund or be given a possible rescheduled date.

Cancellation due to Unforeseen Circumstances

RAC Fun First League may be required to cancel league play due to inclement weather, you will be notified in advance of game time and given a rescheduled date.

Refunds

Registration fees are fully refundable, minus a \$20 processing fee, up to 2 weeks before the beginning of the season. After this, the league assumes you have committed, and all fees are non-refundable. We require this time frame to create teams and complete scheduling.

Message

The Town of Drumheller thanks everyone for their shared interest in our recreation programs. We appreciate you are taking the time to read our rules and regulations regarding your sport. Your safety is important to us, as well as your enjoyment, we hope to see you out there!